

2025 Edition
Published October 2024

Technical Regulations

BMX RACING

These Technical Regulations have been developed to ensure the safety of all participants and to encourage fair competition. AusCycling Regulations marked with an (A) may be modified by the event organiser in conjunction with the PCP.

Where any ambiguity or lack of a clear ruling exists the UCI regulations will take precedence.

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SECTION 1

General

1.00 Categories

1.00.01 Refer to AusCycling Technical Regulations – General' Annexure 5 for BMX Racing category information.

1.01 Novice Specific Information

1.01.01 In states/territories offering Novice categories they may only be offered until riders are classified as 17 years of age.

1.01.02 Novice riders may choose to move up to Expert at any time, however once they do so they cannot go back down.

1.01.03 The Novice category is open to both male and female riders.

1.01.04 Novice riders are not to be awarded National or State/Territory Series rankings.

1.01.05 Novice riders must ride as an Expert once they have achieved one of the below:

- At the National Championships a rider qualifies into the next phase after motos i.e. Eighths, Quarters, Semi's.
- Top 8 at any of the National Series Rounds
- Top 8 at a State/Territory Championships
- Novice categories are participation categories with all participants receiving equal (non-financial) recognition.

1.01.06 Novice categories may only be offered at Club and Bronze level events.

1.02 Para-BMX Racing

PARA BMX RACING: Regulations for Para BMX Racing can be found in the AusCycling Technical Regulations: Para-cycling.

1.03 Race Classes & Events Restrictions

Class of Event	Event Code	Description
UCI	CC,HC,C1,	International Competition
Platinum	CN	National Championships
Gold	NS	National Series
Silver	ST	State/Territory Championships
Silver	S	State/Territory Series
Bronze	R	Regional
Club	C	Club

1.04 Event Restrictions

- 1.03.01 During any registered UCI events, no ST, S, R event can take place anywhere in Australia.
- 1.03.02 National Championships (Cn)
- 1.03.03 During CN event, no ST, S or R, event can take place anywhere in Australia (only C and NS events can be run during a CN event)
- 1.03.04 National Series (NS)
- No ST or S event can take place anywhere in Australia.
 - No R event can take place in the same state/territory.
 - No C event can take place in the same Region.
- 1.03.05 State/Territory Championships (ST)
- During ST event dates: No S or R event can be run within the same State/Territory.
 - State/Territory Series (S): No R or C event can take place in the same region
 - Regional Events (R): No other R or C event can be run within the same Region
- 1.03.06 In Club racing only, the club can choose to offer Ability categories at their club events.

1.05 Sanctioning Matrix (A)

Sanctioning Matrix				
Type of Event	Event Code	Definition	Min Rider Number	Sanctioning
International Competition	CC HC C1 C2	Continental Championships Hors Class Class 1 Class 2	5	UCI
National Championships	CN	Pinnacle national event incorporating all States and Territories.	5	AusCycling
National Series	NS	National level events	5	AusCycling
State/Territory Championships	ST	Pinnacle State/Territory level events	5	AusCycling
State/Territory Series	S	Series of State/Territory level events	4	AusCycling
Regional Events	R	An event involving multiple clubs and an open event that is not	3	AusCycling

		part of S, ST, NS, CN, CC, HC, C1 events.		
Club Events	C	Generally promoted to riders from their primary club	N/A	Automatic

SECTION 2

Competition

2.00 Classification

2.00.01 Riders registered to compete in an event will be classified according to their age, gender, bicycle style and competition level. Two styles of bicycles are recognised in a BMX race:

- Standard 20 inch
- Cruiser 24 inch

2.00.02 Mini-wheelers and Sprocket Rockets, are only participation categories (not scored or timed)

2.01 Riding Up & Merging

2.01.01 Except at National Championships, National Series and State/Territory Championships, competitors may only enter up (ride up) two (2) categories above their racing age or ride the opposite gender category equal to or above (but not below) their own racing age. This includes age-on-day and year of birth racing.

2.01.02 A competitor in all categories other than participation categories (Novice, Sprockets and Mini Wheelers) may enter up two (2) categories above their racing age up to the pinnacle category. Pinnacle category is the category with a maximum age of 24, categories above the age of 24 shall be combined with the next younger category. Riders aged above 24 may enter down (ride down) to the pinnacle category (e.g 50+ rider can enter 17-24)

2.01.03 Participation categories are permitted to ride up within their category only. (e.g. Sprockets must stay in Sprockets and Novice must stay in the Novice Category).

2.01.04 A competitor may enter in:

- One (1) Age;
- One (1) Cruiser; and
- One (1) Junior Superclass or Superclass category

2.01.05 Competitors may also enter (or qualify for) any appropriate Superclass categories, Composite categories, Retro categories or other special racing that may be organised. For clarity a rider cannot enter an age category and a championship category if offered at the same event (eg. National Championships). Additionally, a competitor cannot enter a superclass category and vet pro category at the same event.

2.01.06 For clarity a rider cannot enter an age category and a championship category if offered at the same event (eg. National Championships). Additionally, a

competitor cannot enter a superclass category and vet pro category at the same event.

2.01.07 Junior Superclass riders aged 14 and 15 are ineligible to ride up into Superclass and Challenge riders 13 and under are ineligible to ride up in Junior Superclass.

2.01.08 Sprocket riders are ineligible to ride up into competitive categories.

2.01.09 Merging of categories may occur when numbers within a category do not align with the Sanctioning Matrix as defined in 1.03.

2.01.10 Categories may be merged up or down based on the number of riders entered into surrounding categories, the level of the event, riders age, gender and skill level.

2.01.11 Where possible, avoid merging categories that create more than 8 riders.

2.01.12 Merging will be at the discretion of the Race Secretary, PCP and Technical Delegate.

2.02 Race Schedule (A)

2.02.01 The schedule of races for scrambled motos shall be established according to the procedures set forth in these regulations.

2.02.02 The number of motos to be raced at a particular event will be determined having regard to:

- Total number of entrants
- Time available to conduct the event

2.02.03 If it becomes imperative to reduce the time to be taken for an event (i.e. through inclement weather) one of the following methods may be applied by the Race Director:

- Reduce the number of motos to be raced by every entrant; or
- Cut out qualifiers and final. At the end of the last moto the competitor with the least points is then deemed to be the winner

2.03 Transfers And Scoring

2.03.01 There are three phases to a BMX **Racing** meeting:

1. Motos
2. Qualifiers (eighths, quarters, semis etc)
3. Final

2.03.02 Events may be run using the UCI-BMX scoring/transfer system.

2.04 Category of More Than 1 Full Gate

2.04.01 Motos: when there is more than one heat in any category, motos must be mixed on a random selection or mathematical progression basis. The number of moto

heats is determined on the basis of having the maximum number of riders in each heat with a differential not exceeding 1 between the number of riders in each heat. Eg a category of 23 riders will have three moto heats (2 x 8 rider and 1 x 7 rider).

2.04.02 To determine award/prize winners, one of the following methods must be used. Whichever method is chosen it must be specified on the technical guide and promotional material.

1. Total points to end of motos, followed by Qualifiers and Final
2. Each competitor rides the same number of motos.
3. The top "x" riders (as defined in 2.03.04 on accumulated points following motos are seeded in order of merit (according to the principle of a downward left to right zigzag pattern) into the first qualifier round, with top 4 competitors in each qualifier transferring to the next qualifier round and/or Final.
4. Any ties for the last qualifying position into the Qualifiers are decided by 2.03.05.
5. Awards/prizes are awarded according to placing gained in the Final.

2.04.03 Total points to end of Qualifiers, followed by a Final

1. Each competitor rides the same number of motos.
2. The top "x" riders (as defined in 2.03.04) on accumulated points following motos are seeded in order of merit (according to the principle of a downward left to right zigzag pattern) into the first qualifier round. At the completion of the first qualifier round, points earned in the qualifier round are added to the rider's existing moto points.
3. The top "x" riders (as defined in 2.03.04) on total accumulated points are seeded in order of merit into the next qualifier round (if required) and points accumulated until the qualifiers are completed and the top 8 riders determined (who transfer to the Final).
4. Any ties for the last qualifying position into the first and/or subsequent qualifier, and to the final, are decided by 2.03.05.
5. Awards/prizes are awarded according to placing gained in the final.

2.04.04 Total points - no Qualifiers or Finals

1. Each competitor rides the same number of motos. 2.03.05 shall be used to break any ties.

2.04.05 3 (Three) Heat Final

1. If a 3-heat-final is determined for the event, then competitors earn their way to the Final using (a) or (b) above.

2. The competitors then ride 3 Finals, using the following matrix to determine gate draws for each final. Riders choose a combination of fixed gates for the Three Heats as per the table below based on Olympic selection.

3. Awards/prizes are awarded according to overall points gained in the 3 Finals.

2.04.06 Any ties are resolved using 2.03.05.

Three Heat Final Starting Lane Order								
Final #1	1	2	3	4	5	6	7	8
Final #2	4	7	5	8	1	3	6	2
Final #3	8	4	6	2	7	5	1	3

2.05 Category Of 1 Full Gate or Less

2.05.01 To determine award/prize winners, one of the following methods must be used. Whichever method is chosen, it must be specified on the Technical Guide and promotional material.

2.05.02 Where the number of entrants in a category does not exceed a full gate, i.e. 8 or less for an 8-lane gate, one of the following methods must be used:

- Each competitor rides the same number of motos, then;
- Each competitor rides an extra moto with awards/prizes being awarded on total accumulated points, however, should there be any ties in accumulated points placing then the results in the extra moto are used to separate any such ties (assigned gates).

2.05.03 Except for the last placed rider as determined by accumulated points following the motos, the rest transfer to a final (Olympic Draw). Any ties for the last qualifying position to the final are decided 2.03.05.

2.05.04 2.03.04 Noting with respect to articles 2.03.02 & 2.03.03.03 awards / prizes will only be issued to competitors who ride in the extra moto or the final.

2.06 Category Sizes and Qualifiers

2.06.01 The table below details the number of riders required for various qualifiers and finals for an 8-lane gate:

8 Rider Gate			
No of Riders	Semi	Quarter	Eighth
Less than 17	-	-	-
17-19	Two 6 rider	-	-
20-32	Two 8 rider	-	-
33-40	Two 8 rider	Four 5 rider	-
41-64	Two 8 rider	Four 8 rider	-
65-80	Two 8 rider	Four 5 rider	Five 8 rider
81 or more	Two 8 rider	Four 8 rider	Eight 8 rider

2.07 Tiebreaker

- 2.07.01 In the case where a tie is required to be broken, the following methods in the order listed below will be applied until the tie is broken. In case a method is either not available or not applicable to the situation, then the next highest priority tie-breaking method will be used.
1. Time in the previous heat.
 2. Position in the previous heat.
 3. If applicable to the situation, the rider's best finish (time, or if not available, finish position) in the preceding qualifiers preceding in descending order of Semi Final, Quarter Final, Eighth Final, et cetera, until the Motos are reached.
 4. In descending order 3rd, 2nd, 1st round finish result in the Motos.
 5. BMX Time Trial results (if held).
 6. For Championships categories, the UCI Individual BMX ranking, or for Challenge level and Masters categories, the national ranking or series ranking used for seeding the Motos, if any exist.
 7. In the case of breaking ties between riders scored with the same IRM, at random.

2.08 Olympic Lane Draws for Qualifiers And Finals Gate Positions

- 2.08.01 Competitors in finals will have the option of nominating/selecting their starting lane position.
- 2.08.02 In the first stage following the motos, the pick is based on lap times from last moto run (if lap times are available) or placing from last moto run. In subsequent stages:
1. By seeding determined by lap time from the previous round (fastest rider has the first choice on the gate).
 2. By the finish placing from the previous round (first placed rider has first choice on gate).
- 2.08.03 Selection of starting lane position by competitors made before the race (eg) during staging, allows only one pick per rider. A rider cannot change lane, have another pick or swap their selected lane with anyone.
- 2.08.04 Any ties for starting lane selections will be determined by 2.03.05.

2.09 Scoring Systems

- 2.09.01 One or more of the following scoring systems should be used at BMX Racing events.
1. Photo Finish
 2. Timing Transponder

3. Light Beams

4. Scoring with finish line video camera equipment

5. Finish line commissaires

2.09.02 Further explanation of the above can be found in Part VI 6.1.039 of the UCI Technical Regulation

2.10 Finish Line

2.10.01 A rider shall have finished at the moment when the tire of the leading wheel touches the vertical plane rising from the starting edge of the finish line. The bike and the rider must cross the finish line together.

2.10.02 The use of photo finish camera equipment is recommended for state/territory events and above

2.11 Bike Position on The Start Gate

2.11.01 The front wheel must be placed against the gate, be grounded and remain stationary during the starters call.

2.11.02 Participation categories may be assisted at the start by a riders advocate.

2.11.03 Mini Wheelers are not permitted to start from a start hill/gate. (They may have their own Mini Wheeler gate).

2.12 Competition Officials

2.12.01 Roles and Responsibilities of Event Commissaires/Volunteers can be found in:

- AusCycling Race Organisation Guide: Chapter 2 BMX Racing – Section 4
- UCI Regulations PART VI: BMX Racing – Annex 6 - Competition Officials

SECTION 3

Guidelines

3.00 Bicycle Clothing and Equipment

- 3.00.01 Refer to - UCI General Regulations, Part VI, Ch 1: The Bicycle, Clothing and Equipment for further BMX Racing Equipment regulations. The follow regulations are supplemental.

3.01 Wheels

- 3.01.01 Wheel axles may not protrude more than 5 mm beyond the hub nuts.
- 3.01.02 Bicycles entered in categories for Standard 20-inch bicycles: the wheels shall not exceed 57cm (22 1/2 inches) in diameter with the tyres inflated.
- 3.01.03 Bicycles entered in categories for Cruiser 24-inch bicycles: the wheels shall be no less than 57 cm (22 1/2 inches) in diameter and no more than 66.05 cm (26 inches) in diameter with the tyres inflated.

3.02 Pedals

- 3.02.01 Pedals must be securely attached to the crank arms. Toe clips and straps are not permitted. Where an interlocking pedal-cleat system is used, the rider must be able to demonstrate the ability to engage and release from the pedals, unassisted, upon any request from an official at any event.
- 3.02.02 Forms of connecting the riders' shoe to the pedal via Interlocking pedal-cleat systems are allowed for all riders aged 13 (year of birth) racing in the 13 year age category and older. For avoidance of doubt, riders aged 12 (year of Birth) and under must use flat pedals with no forms of connection to the pedal permitted. Riders aged 12 or under who choose to ride up into the 13 year category or above, are not permitted to ride with an interlocking pedal-cleat system.

3.03 Helmets

- 3.03.01 All riders are required to wear a helmet meeting AS2063/NZ 2063 or equivalent. Helmets must have a manufacturers mark stating its compliance with the Standard. Helmets may be inspected at any time by a Commissaire. The following are also accepted as an international equivalent to the Australian/New Zealand Standard 2063:
- NSI Z90.4
 - Snell "B" or "N" series
 - ASTM F1447
 - Canadian CAN/CSAD113.2M
 - U.S. CPSC standard for bicycle helmets

- European CEN standard for bicycle helmets (EN1078)

3.03.02 Full-face helmets with a fixed non-detachable mouthpiece are mandatory at all AusCycling sanctioned event

3.03.03 When racing, from the start of a heat or run until the point in time when a rider completes the heat or run by crossing the finish line, if a rider's helmet is removed for any reason, that rider shall be considered as having abandoned the heat or run-in question and will be scored as Did Not Finish (DNF).

3.04 Jersey

3.04.01 The jersey shall be a long-sleeved shirt whose sleeves extend down to the rider's wrists. Jerseys used in BMX Racing events should be of a type specifically sold for use in BMX Racing, Moto-cross or Mountain Bike downhill events. Custom-produced jerseys of this type and matching the requirements of this article are permitted.

3.05 Pants/Shorts

3.05.01 Long pants must be made of one-piece construction and made of tear-resistant material. They must cover the entire length of both legs until just above the shoe or ankle.

3.05.02 Short pants must be of one-piece construction and made of tear-resistant material. They must be worn together with suitable leg protection, that covers the entire knee and the entire shin until just above the ankle.

3.05.03 Such long or short pants must be of a type that is specifically designed, and sold to provide protection in BMX Racing, Motocross or Downhill Mountain Bike events

3.06 Retro Bicycles

3.06.01 A rider may ride a bike that is 30 years old, or era correct. The category will be self-regulated, meaning those who are racing on the day can modify rules so as to include a rider that is out of specification by a number of years

3.07 Sidehack

3.07.01 Sidehack racing must meet the following regulations:

1. All riders must be eligible for the 14+ age category or above
2. Swinger (passenger) must be a minimum of 8 years of age and a current member of AusCycling
3. 20" wheels are required (swingers' wheel may be smaller)
4. Rider and swinger must wear full BMX Race gear including full face helmet.
5. During all phases, heats must only consist of four (4) or fewer starters.

3.08 Mini Wheeler Guidelines

3.08.01 Bicycle (AusCycling recommends usage of a steel/alloy frame)

1. Mini Wheelers total length including wheels must not exceeded 88.9cm (35")
2. Mini Wheelers must not have pedals or cranks
3. Pit bikes can be used but must have cranks removed and not exceed 88.9cm (35")
4. The total diameter of the wheel, inflated tires included shall not exceed 33.02cm (13")

3.09 Mini Wheeler Clothes

1. Long pants
2. Long sleeved shirts
3. Covered shoes
4. Helmets (stack hats) are permitted that meet Australian standards
5. Helmet straps must be securely fastened
6. Must wear full fingered gloves

3.10 Number Plates

3.10.01 The following number plate colour combinations must be used:

Men Elite, Women Elite	White plate, black numbers
Men Under 23, Women Under 23	Grey plate, white numbers
Men Juniors, Women Juniors	Black plate, white numbers
Superclass, Junior Superclass, Masters, Vet Pro and Challenge male riders	Yellow plate, black numbers
Superclass, Junior Superclass, Masters, Vet Pro Challenge female riders	Blue plate, white numbers
Cruiser	Red plate, white numbers
Para	Maroon plate, white numbers
Participation Novice Categories	Green plate, white numbers
Participation Sprocket Rocket	Orange plate, black numbers
Participation BMX Mini Wheeler	Purple plate, white numbers

Note: Only riders with International Elite Number (formerly known as the Permanent Career Number) can ride with white plate, black numbers in a Superclass event.

3.10.02 At all events a competitor must, at all times, ride with the racing number and/or letter combination which has:

1. Been allocated to them through successful competition at any of the immediately preceding Championships; or
2. Personally chosen for the event.

Prefix/suffix	Example	Title
W	W1	World
A	1A	Australia
NS	1NS	National Series
ACT	1ACT	Australian Capital Territory
N	1N	New South Wales
NT	1NT	Northern Territory
Q	1Q	Queensland
SA	1SA	South Australia
T	1T	Tasmania
V	1V	Victoria
WA	1WA	Western Australia

- 3.10.03 The only riders who will be entitled to race with a racing number between 1-8 (inclusive) will be those riders that placed in the preceding above Titles with the use of the above letters immediately after the number except World plates that will have the prefix W. Riders who received a 1-8 Title placing may only display the Title number within the year it was awarded or until the same Title event is next held.
- 3.10.04 If a rider is riding up or the category is combined for any reason, the preference to the above numbering system will be provided to the rider who earned the respective plate in the designated category offered for a specific event. E.g. 13yr rider who is currently 1A enters into the 14yr category who has a rider that is also 1A the preference will be given to the 14yr rider with the 13yr rider will be required to change their number for this event.
- 3.10.05 State/Territory plates may be run at all AusCycling sanctioned events.
- 3.10.06 (A) Riders shall ensure that their number is visible and legible at all times. Any number plates provided by the organizer should not be altered in anyway.
1. Number height 10cm, width 1.5cm
 2. Background colour must border the number by a minimum of 1cm
 3. The size of the prefix or suffix letter must be 50mm in height.
- 3.10.07 Use of Number Zero on a Number Plate – 0 – 00 (zero or double zero) is not a numeral and 1-8 are reserved. Maximum of 3 digits are permitted on a number plate.
- 3.10.08 Where riders personally choose a plate number and two (2) or more riders select the same plate number, the following steps shall occur to determine who is required to add an 'X' on their race number, until the duplication is resolved:
1. If a category is merged, the rider who entered the designated category will keep that plate number.
 2. The rider who is a member of the host club will keep that plate number.
 3. The rider who is a member of the host state/territory will keep that plate number.

4. The rider who entered the event first will keep that plate number.

3.11 Advanced Sections

- 3.11.01 Riders wishing to enter into the Superclass category at AusCycling sanctioned events where an 8m/SX hill or pro straight is available will be required to show a competency certification prior to the commencement of racing.
- 3.11.02 Junior Superclass will always ride the same straights as the Challenge categories.
- 3.11.03 Only riders aged 16+ are permitted to Race on 8m/SX hills or pro straights regardless of the Type/Class of event.

3.12 Transponders

- 3.12.01 Transponders are to be mounted on the front fork leg of the bike and the transponder may not protrude past the center of the front hub axel.

SECTION 4

Infringements, Protests & Penalties

4.00 Infringements

- 4.00.01 The infringements described in this section will be penalised by the Commissaires' Panel, according to article 4.00.11 and the articles following it.
- 4.00.02 If necessary, the Commissaires will determine whether an infringement was caused deliberately or not. An infringement is caused deliberately if it could have been avoided.

4.01 Deliberate Interference

- 4.01.01 Interference is often a complex offence, given that BMX Racing is a contact sport. The commissaires will determine whether it was deliberate or not. If an infraction or interference can be avoided, and is caused, the commissaires may determine it as being deliberate.

4.02 Deliberate Force Off the Track

- 4.02.01 Any rider must not force another rider off the track deliberately.

4.03 Track Re-Entrance

- 4.04 Any rider who leaves the track during a heat or run must, regardless of the circumstances, re-enter the track at the nearest safe point **without improving his/her position. The rider shall not interfere with the progress of any other rider or cut the track in order to gain an advantage and/or miss any obstacles. In case a rider fails to act as provided for in this article, the commissaires' panel may relegate the rider.**

4.05 Obstruction On the Final Straight

- 4.04.01 The lead rider shall have the right to choose his line on the track and through the corners. When on the final straight, however, the lead rider shall not deliberately obstruct another rider from passing.

4.06 Team Riding

- 4.05.01 Team riding or helping other competitors to gain a higher finishing position is prohibited.

4.07 Third Person Interference

- 4.06.01 No person shall interfere with a heat or run, whether on behalf of a team or a rider, nor for any other reason.

4.08 Protests

- 4.07.01 In any BMX Racing event, a protest concerning the scoring of a rider may be filed with the President of the Commissaires' Panel through that rider's advocate (team manager).
- 4.07.02 In this context, the scoring of a rider shall mean only the record produced by the applicable scoring medium of the order in which the riders in the heat concerned crossed the finish line, and not decisions of the Commissaires Panel that are noted in the results such as IRMs.
- 4.07.03 Protests regarding judgment decisions during a competition are not accepted. The commissaires in charge shall make decisions on the spot through the President of the Commissaires' Panel in case of any incidents or irregularities occurring during the competition.

4.09 How To Protest

- 4.08.01 A rider wishing to make a protest may do so only in writing.
- 4.08.02 The protest must be submitted by the rider's advocate (team manager) to the president of the commissaires' panel or the commissaire designated by him within 15 minutes of the posting of the results that has given rise to the protest.
- 4.08.03 The president of the commissaires' panel or the commissaire designated by him will investigate and render a decision on the protest prior to the commencement of the next Round or Phase of racing for the category in which the rider is entered, whichever the case may be.
- 4.08.04 The decision of the responsible commissaire concerning all protests is final and is not open to appeal.
- 4.08.05 Should a protest be filed within the timelines described in [article 4.00.10](#), the President of the Commissaires' Panel or the commissaire designated by him will view the applicable scoring system and render a decision. No other source of evidence shall be considered.
- 4.08.06 If a protested heat is not available for viewing on the utilised scoring medium due to equipment failure, the score sheets will determine the finish position of the heat.
- 4.08.07 The riders advocate (team manager) or the rider(s) involved in the protest may be called upon as required by the president of the commissaires' panel.

4.10 Penalties

- 4.09.01 The Commissaires' Panel may choose to follow the penalty rulings found in the AusCycling General Regulations or UCI Regulations.

4.11 Official Warning

- 4.10.01 A rider may receive an official, verbal warning for certain misconduct. The first warning issued to a rider at an event carries no specific penalty other than the advice of the warning, however the issuance of a subsequent warning for the

same, or any other offence within the same event, will result in the rider's disqualification (DSQ) from the event.

- 4.10.02 A warning shall be displayed on the printed output of the results and on the monitors or posted on the moto boards by the secretary.

4.12 Relegation

- 4.11.01 A rider may be "Relegated" (REL) and will receive a score equal to the number of riders who started the heat plus 2.

4.13 Disqualification Of a Rider

- 4.12.01 A rider may be Disqualified (DSQ) and thereby barred from further participation in either the competition category in which the infringement occurred or the entire event. The rider will not be ranked in the results summary and will not receive points for the event.

4.14 Removal Of an Offender From The Competition Venue

- 4.13.01 The Commissaires' panel shall have the power to remove, at its sole discretion, an offender from the competition venue for an offence against any of the provisions set down in these regulations.
- 4.13.02 **In such a situation, it's the role responsibility of the Organiser to take action and remove the person or persons from the venue.**

4.15 Suspension

- 4.14.01 AusCycling and the UCI may by its sole discretion and for cause suspend for any period of time, or permanently revoke, the license entitling a rider to compete in a BMX Racing event. The following offences will result in suspension:

1. Competing under a false name.
2. Use of false information relating to age, category, or other subject at the time of registration in order to gain an unfair advantage.
3. Conspiring with one or more other riders to pre-determine the outcome of any heat.
4. Offering, giving or receiving either directly or indirectly any bribe or other incentive intended to influence the outcome of a heat either to or from any other person, including without limitation, riders, commissaires, officials and spectators concerning a BMX Racing competition.
5. Wilfully entering or riding a bicycle that does not conform to the rules of the competition, including altering, removing, tampering, or misrepresentation of a lap time scoring system device.
6. Altering the specification of any bicycle after inspection that results in an infringement of the rules of competition.

7. Engaging in any unfair practice, misbehaviour or action detrimental to the sport of BMX Racing, whether or not related to a specific event.

- 4.14.02 For avoidance of doubt, the commissaires' panel does not have the authority to suspend a license holder. A suspension may only be pronounced by the UCI, or the competent national federation for events registered on a national calendar.
- 4.14.03 These are suggested outcomes to the following infringements. Each case needs to be adjudicated on its own merits.

Infringement	Penalty
Bring the sport of BMX into Disrepute	Disqualification and referral to Jury
Riding in a category that rider not nominated in	Disqualification and referral to Jury
Deliberate T boning	Relegation
Deliberate cutting of track and gaining an advantage	Relegation
Rider forced off track and gaining an advantage	Relegation
Causing interference and disadvantaging another competitor by use of arms, feet, body or bicycle	Relegation
Tactical team riding	Relegation
Use of physical violence or threatening behaviour	Disqualification from event and referral to Jury
Audible use of abusive offensive language	First offense - Official warning, Second offense – Disqualification
Refusing to submit to anti-doping testing	Disqualification and referral to Jury
Any competitor or official involved in an event while intoxicated	Removed from venue and referral to Jury
Misconduct by parents, family members, guardians and team managers at an event	Official Warning, disqualification of the rider or team, removal from venue and referral to Jury

SECTION 5

Prizing

5.00 Equity In Relation to Prize Money

- 5.00.01 All prizes pool is to be equal for male and female prize pools.
- 5.00.02 Challenge Categories are to have equal awards for male and female.

5.01 Superclass And Junior Superclass Prize Money

- 5.01.01 For Superclass and Junior Superclass, the prize pool is to be split 50:50 between male and female categories.
- 5.01.02 Junior Superclass prize pool may be offered however not greater than 25% of Superclass prize pool.

5.02 Prize Money Breakdown

- 5.02.01 Total amount minimum at all domestic level races conducted in Australia must be:
1. Junior / Superclass Men: minimum prize pool to be advised on event flyer
 2. Challenge/Vet Pro riders: male and female equal awards

5.03 Placing Breakdown

- 5.03.01 Either of the below tables can be used for awards breakdown.

1st Place	33%
2nd Place	23%
3rd Place	14%
4th Place	8%
5th Place	7%
6th Place	6%
7th Place	5%
8th Place	4%

1st Place	50%
2nd Place	30%
3rd Place	20%

- 5.03.02 All prize money to be paid in EFT, cash and or cheque at the discretion of the event organiser. Monies to be paid immediately following the conclusion of the event (or as soon as practical in the case of EFT).

5.04 Process

1. Calculate total prize pool
2. Apply above placing percentages to individual determined pools